

- ACN → VVIMP instruction – prepare all numerical sums from pdf provided earlier
- Separate file for differentiate questions is given → for solutions of few listed questions notes are to be referred
- Refer notes for respective answers

- **Unit 1:**

- **Definitions:**

- Internet:

- Global information system logically linked together by globally unique address space based on IP and supports communication using TCP/IP providing higher level services
- Network of networks

- **Intranet**

- It is a private network utilized by companies or organizations.
- It is the implementation of internet technology within a corporate organization
- As this is a private network, so no one from the outside world can access this network.
- Used to protect your data and provide [data security](#)

- **SUBNET:**

- logical subdivision of IP network
- Smaller network within larger network
- Improves network security and efficiency

- **SUBNETTING (SUBNET ADDRESSING):**

- Process of dividing larger network into smaller networks called as **subnetworks/subnet**, manageable segments
- Sub division by borrowing bits from host position of IP address
- Each segment with own **unique** range of IP addresses

- **Supernetting**

- Process of combining multiple networks into a single larger network
- Also called as CIDR (Classless Inter-Domain Routing)
- A lot of unused address spaces in classful addressing

- **2 marks questions:**

- Draw and label sketch of IPv4 packet format
- State the use of 6 flags in TCP header.
- State the importance of IPv6 over IPv4.
- Enlist services provided by internet
- State the need of IPv6.
- Enlist commonly used domains
- Enlist ISP
- Enlist classful addressing classes

- **4 marks questions:**

- Explain with diagram IPv6 packet format

- Explain classless addressing( CIDR)
- Explain address mapping by ARP(logical to physical and physical to logical)
- ARP packet format
- **6 marks questions:**
- Explain with diagram IPv4 packet format
- Explain in detail classful addressing scheme
- All numerical sums

- **Unit 2:**

- **Definitions:**

- **Router:** “router is a networking device which forwards the data packets between computer networks”

- **Functions:**

- Router performs traffic diverting function on the network
- Determination of the path
- Packet forwarding

- **Inter Domain Routing**

- Routing between autonomous system is known as Inter Domain Routing
- Inter-domain routing directs network traffic between different autonomous systems on the internet
- Example of inter domain routing protocol is Path Vector Routing
- Each autonomous system is allowed to choose one or more intra domain routing protocols in order to handle routing inside A.S.
- But only inter domain routing protocol will handle routing between autonomous systems
- BGP is an implementation of path vector protocol

- **routing algorithm**

- Routing algorithm is a part of network layer software
- It is responsible for deciding the output line over which a packet is to sent
- Desirable Properties of routing algorithm:
  - Correctness
  - Robustness
  - Stability
  - Fairness
  - Optimality

- **2 marks questions:**

- **What are the major uses of a router?**
- Multiple Network Connection
- Managing Congestion
- Providing connectivity
- Connecting Subnets
- Port Forwarding
- Traffic Classification
- **Explain format of routing table in short**
- **What are the drawbacks of RIP?**

- **4 marks questions:**

- : What are different types of routers?
- Explain Routing Architecture in details.
- What are different types of routing?
- Explain with diagram RIP or RIP 2 message format
- Explain OSPF with diagram and enlist types of links used by OSPF
- Explain BGP with detailed diagrams

- **6 marks questions:**

- What is Distance Vector Routing?
- Explain RIPv2
- Explain 'Link State Routing-Open Shortest Path'

- **Unit 3:**

- **Definitions:**

- Multiplexing
- Demultiplexing
- Connectionless services
- Connection-oriented services

- **2 marks questions:**

- Elaborate need of domain name system.
- What are advantages of UDP over TCP?
- Enlist and explain features of UDP
- Write down applications of UDP
- List services provided by transport layer

- **4 marks questions:**

- What is UDP? Enlist the services provided by UDP?
- Enlist Well known ports with UDP.
- Enlist and explain TCP features
- Explain TCP connection establishment using Three-way handshaking mechanism
- what is Flow control and Error control in TCP?
- Describe working of TLS

- **6 marks questions:**

- Explain TCP services in detail
- Draw and explain TCP Segment structure / TCP header format
- What is SCTP and enlist SCTP services

- **Unit 4:**

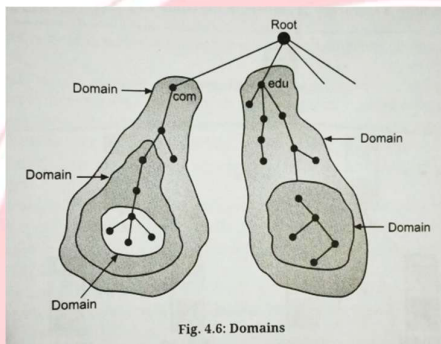
- **Definitions:**

- **DNS(Domain Name System)**

- Domain name space consists of tree data structure
- Name space is abstract space or collection of - all possible addresses names, identifiers of objects on a network, inter network, internet.
- DNS should assign names unambiguously
- Names are bound with IP addresses
- Bound in two ways → Flat name space and hierarchal name space

- **Domain:**

- Domain is s subtree of domain name space
- Name of the domain is the name of the node at the top of subtree
- Domain is itself can be divided in to subdomains



- **Remote logging**

- Remote Logging is the process of collecting log data from multiple systems or devices and sending it to a centralized server over a network. It helps in monitoring, troubleshooting, and securing systems by analysing logs from different sources in one place.

- **World Wide Web (WWW)**

- The World Wide Web (WWW) is a system of interlinked hypertext documents accessed via the internet. It allows users to browse and interact with web pages using a web browser.

- **2 marks questions:**

- What is DNS and enlist needs/purpose of DNS?
- Enlist 3 major components of E-mail
- Enlist basic functions of E-mail
- Draw format of E-mail
- Functions of IMAP4
- Enlist different versions of IMAP

- **4 marks questions:**

- Describe different types of name spaces in DNS.
- How to map domain name with IP address
- Describe name server with diagram and explain its types
- Explain domain name resolution and mapping to physical address(VVIMP)
- MTA→ SMTP

- MAA→ POP3 or IMAP (as mentioned in questions)
- Explain TELNET working in details
- Describe www or HTTP
- PGP and key rings
- **6 marks questions:**
- Describe DNS architecture in detail.
- What are the types of domains? Explain domain levels in DNS
- Explain format of e-mail and architecture of email with 4 scenarios
- Describe working of SMTP with diagram
- Describe FTP commands and wrking
- **Unit 5:**
- **Definitions:**
- **Wireless Technologies:**
- Wireless technologies like Wi-Fi, Bluetooth, and cellular networks allow devices to connect without physical cables.
- The term "wireless network" refers to setups where communication happens through **radio waves or infrared signals.**
- **SDN:**
- SDN (Software Defined Network) is an approach to the networking in which **control is decoupled from hardware and given to a software** application called controller.
- **OR**
- SDN (Software Defined Network) is a technology to networking that allows **centralised, programmable control planes** so that network operators can control, and manage directly their own virtualized networks.
- **NFV:**
- NFV is a modern networking approach that replaces traditional hardware-based network functions (like firewalls, routers, and load balancers) with software-based solutions.
- These functions run on standard servers or virtual machines, rather than specialized hardware.
- NFV improves flexibility, scalability, and cost-efficiency by allowing service providers to deploy and manage network services faster.
- It supports technologies like cloud computing, SDN, and IoT, and is essential for 5G infrastructure.
- **Edge Computing**
- Edge computing is a **distributed computing model that processes data closer to where it's generated—such as IoT devices or local servers—rather than relying solely on centralized cloud data centres**
- **Edge Networking**
- Edge networking refers to **the architecture that places data processing and network resources closer to the devices generating data—at the "edge" of the network—rather than relying solely on centralized cloud servers**
- **Multimedia Wireless Networks**
- Multimedia Wireless Networks are communication systems **designed to transmit multimedia content—such as audio, video, and data—over wireless channels.** These networks support **real-time applications** like video streaming, online gaming, and video conferencing by **ensuring high bandwidth,**

low latency, and Quality of Service (QoS). Technologies like Wi-Fi, 4G/5G, and Bluetooth play a key role in enabling seamless multimedia delivery across mobile and smart devices.

- **2 marks questions:**

- Benefits of wireless network
- Challenges of wireless network
- Explain different models of SDN
- Enlist applications of wireless multimedia networks

- **4 marks questions:**

- What are the components in wireless networking?
- Explain edge networking with diagram.
- Write down features of 3G, 4G and 5G
- Explain applications of SND
- Explain benefits of NFV
- Write down applications of edge networking

- **6 marks questions:**

- Describe SDN architecture and working in detail
- Explain working of NFV and components of NFV architecture
- How does VOIP work explain with diagram
- Explain working of RTP and RSTP